

TSDT14 Signal Theory

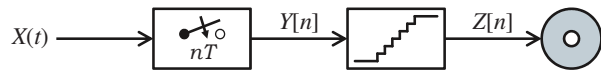
Lecture 10

Reconstruction in CD Players

Exam Problems

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CDs at Recording 1(2)



Band-limited input: $R_X(f) \approx 0, \quad |f| \geq B = 20 \text{ kHz}$

Sampling frequency: $f_s = 44.1 \text{ kHz}$

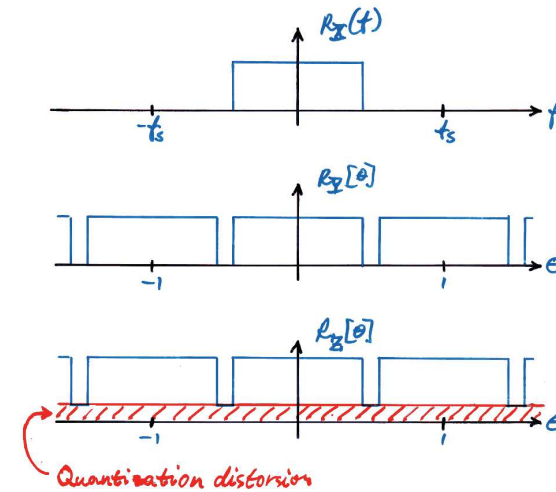
Uniform quantization: 16 bits $\Rightarrow N = 2^{16}$ steps

Saturation level: A $\frac{\Delta^2}{12} = \frac{A^2}{2^{32} \cdot 3}$

Quantization step height: Δ

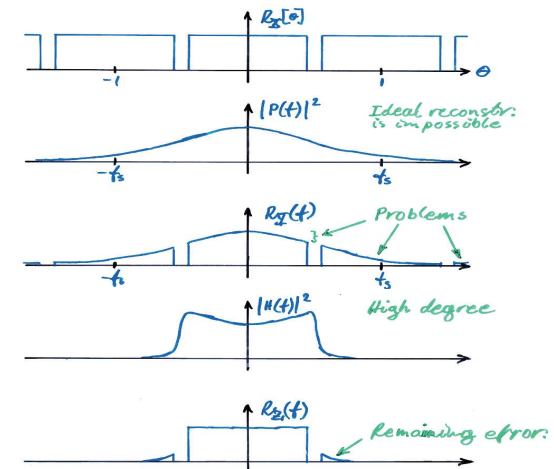
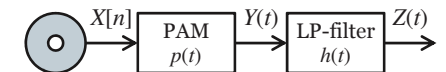
Signal-to-Distorsion Ratio: $\text{SDR}_{\text{max}} = 10 \log_{10}(2^{32}) \approx 96 \text{ dB}$

CDs at Recording 2(2)



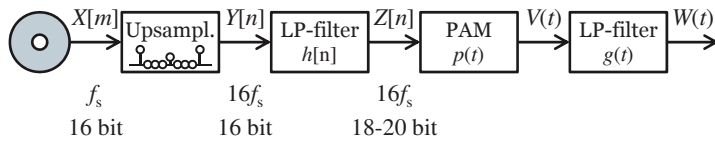
Listening to CDs – 1

Direct PAM



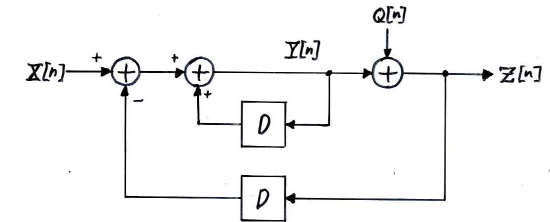
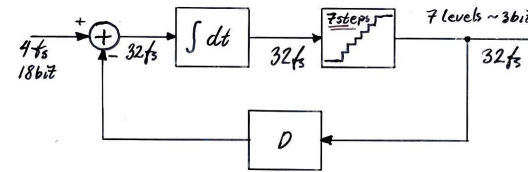
Listening to CDs – 2

Oversampling 1(2)



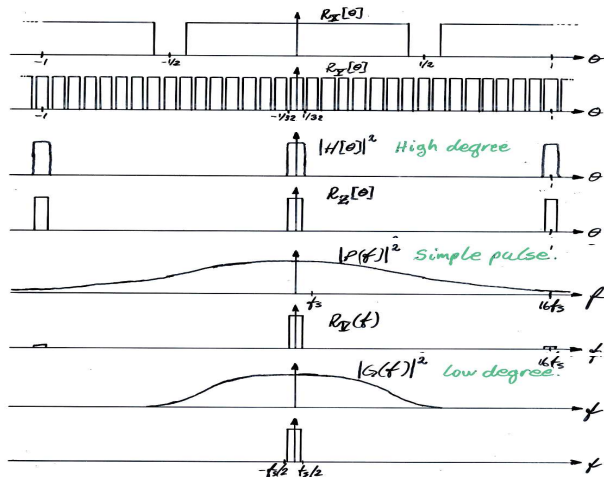
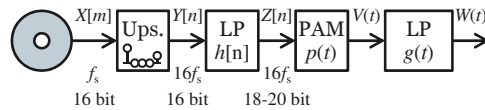
Listening to CDs – 3

Noise Shaping 1(4) – Principle of First-Order Noise Shaper



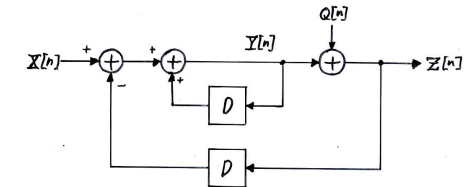
Listening to CDs – 2

Oversampling 2(2)



Listening to CDs – 3

Noise Shaping 2(4) – Analysis 1



If no $Q[n]$:

$$Z[n] = Y[n] = X[n] + Y[n-1] - Z[n-1] = X[n]$$

Error: $S[n] = Z[n] - X[n]$

Fig \Rightarrow $Y[n] = X[n] + Y[n-1] - Z[n-1]$

$Z[n] = Y[n] + Q[n]$

$$\Rightarrow S[n] = (X[n] + Y[n-1] - Z[n-1]) + Q[n] - X[n]$$

$$= Q[n] - Q[n-1]$$

Interpretation:
The quantization noise is filtered.

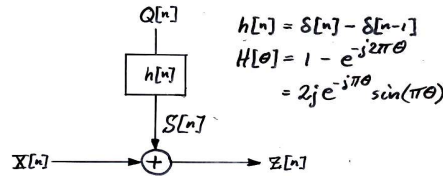
$$h[n] = \delta[n] - \delta[n-1]$$

$$H[\theta] = 1 - e^{-j2\pi\theta}$$

$$= 2je^{-j\pi\theta} \sin(\pi\theta)$$

Listening to CDs – 3

Noise Shaping 3(4) – Analysis 2

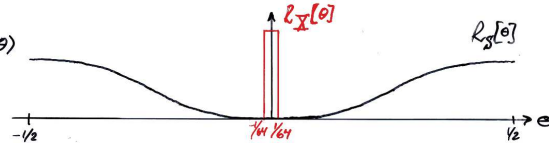


Quantization error: $Q[n]$:

$$\frac{\Delta^2}{12} = \frac{A^2}{2^2} \cdot \frac{1}{3} = \frac{A^2}{144} \Rightarrow r_Q[k] = \frac{A^2}{144} \delta[k], \quad r_Q[\theta] = \frac{A^2}{144}$$

Error: $S[n]$:

$$r_S[\theta] = |H[e^j\theta]|^2 r_Q[\theta] = \frac{4A^2}{144} \sin^2(\pi\theta)$$



Error power in audio range ($\sin x \approx x$ for small x)

$$\int_{-1/64}^{1/64} r_S[\theta] d\theta = 2 \int_0^{1/64} \frac{4A^2}{144} \sin^2(\pi\theta) d\theta \approx \frac{A^2}{20} \int_0^{1/64} (\pi\theta)^2 d\theta$$

$$\approx \frac{A^2}{2} \int_0^{1/64} \theta^2 d\theta = \frac{A^2}{2} \left[\frac{\theta^3}{3} \right]_0^{1/64} = \frac{A^2}{2^{17.3}} \approx 57 \text{ dB}$$

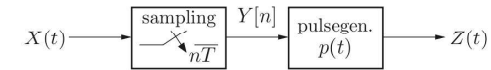
Approx. 9.5 bits

2010-08-28 – Problem 4

The time-continuous process $X(t)$ is bandlimited white noise with mean $m_X = 0$ and PSD

$$R_X(f) = \begin{cases} 1, & |f| \leq W, \\ 0, & \text{elsewhere.} \end{cases}$$

The signal $X(t)$ is sampled and pulse-amplitude-modulated according to the figure below.



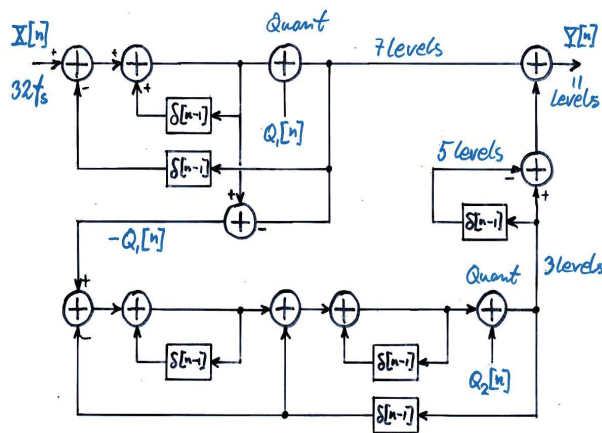
The sampling frequency is $f_s = \frac{1}{T} = \frac{4W}{3}$ and the pulse shape of the PAM is

$$p(t) = \frac{3 \sin(2\pi Wt)}{4\pi Wt}$$

- Determine and draw the PSDs $R_Y[\theta]$ and $R_Z(f)$. (3 p)
- Determine the reconstruction error $\epsilon^2 = E\{(Z(t) - X(t))^2\}$. (2 p)

Listening to CDs – 3

Noise Shaping 4(4) – Implementation of Third-Order Noise Shaper



Error PSD:

$$r_S[\theta] = \frac{64A^2}{147} \sin^6(\pi\theta)$$

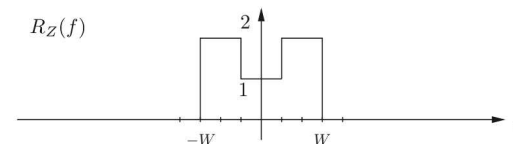
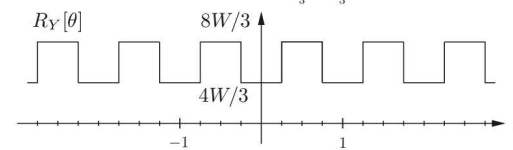
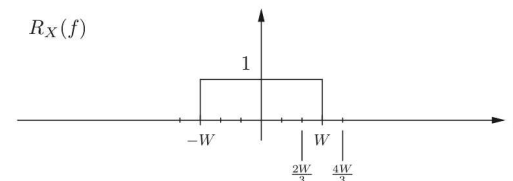
Error Power in Audio Range:

$$2 \int_0^{1/64} \frac{64A^2}{147} (\pi\theta)^6 d\theta = \dots \approx \frac{A^2}{2^{33.3}} \approx 100 \text{ dB}$$

Corresponds to:

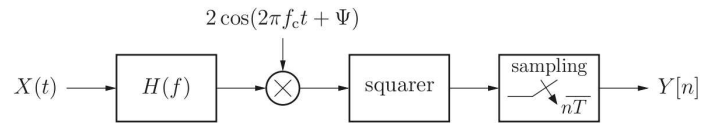
Approx. 16.5 bits

2010-08-28 – Problem 4 – PSDs



2009-10-23 – Problem 3

The input $X(t)$ to the system below is a strictly stationary white process with PSD R_0 , and the stochastic variable Ψ is as usual uniformly distributed on $[0, 2\pi)$ and independent of $X(t)$. The input is Gaussian with mean 0.



The initial filter has frequency response

$$H(f) = \begin{cases} 2, & |f| < f_0, \\ 0, & \text{elsewhere.} \end{cases}$$

Note: This is one of the tasks from Tutorial 8.

The carrier frequency is $f_c = 2f_0$, while the sampling frequency is $f_s = 3f_0$.

Calculate the power P_Y of the output $Y[n]$. (5 p)

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